

COMPUTER SCIENCE NETWORK TAURANGĀ CSNeT



Au Reikura

SCHOOL OF COMPUTING AND MATHEMATICAL SCIENCES

Week	Date	Byte Sized Basics	Bits and Bots	Beyond Beta	Bricks, Barks & Binary	To Infinity & Beyond
1	20th April	Introduction to Programming	Introduction to Python	Introduction to the Software Development Lifecycle	Meet Norbert	Introduction to Bot Marley
2	27th April	<i>ANZAC Day Observed</i>				
3	4th May	Introduction to GUIs	Python & Micro:bits	The Software Development Lifecycle: Analysis	Training Bertie	Bot Marley Tunes
4	11th May	Introduction to Event-driven Programming	Micro:bits & Maqueen	The Software Development Lifecycle: Personas & Scenarios	Bertie's Big Day Out	Big Performance Night
5	18th May	<i>Cruising with Cruz</i>				
6	25th May	Introduction to Databases	Self-driving Maqueen	The Software Development Lifecycle: Implementing the UI	Introduction to Lego Mario	Introduction to Buddy, The Humanoid Robot
7	1st June	<i>King's Birthday</i>				
8	8th June	Boolean Algebra	Introduction to Data Structures	The Software Development Lifecycle: Implementation	Lego Mario: Data Analysis	Maths with Buddy
9	15th June	Introduction to Web Development	Detecting Code Smells	The Software Development Lifecycle: Evaluation	Lego Mario: Tangible Interactions	Buddy and computer vision
10	22nd June	<i>Battle of the Bytes</i>				
11	29th June	<i>Careers in Computing</i>				